Mercenary

Hit dice

Hacker

Strike die

Space Captain

Construction Tips:

You will need:

- A color printer
- One sheet of self-adhesive label paper (8.5"x11")
- 19 six-sided dice (16mm)
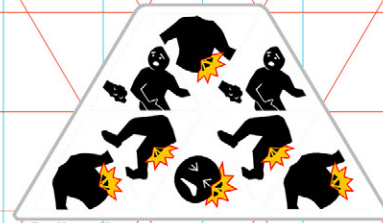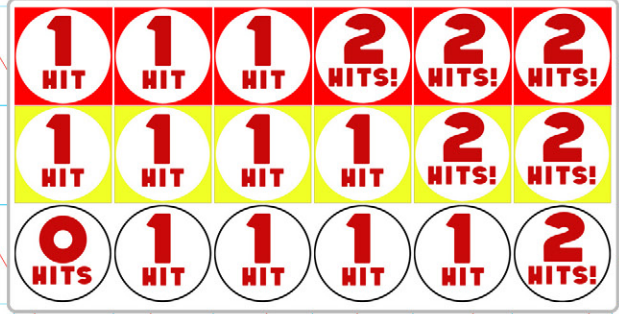- 1 eight-sided die (16mm)
- A craft knife and metal ruler (or scissors)

Print this page onto a standard sheet (8.5"x11") of self-adhesive label paper. Print the page at full size, as it is already designed to print the perfect size labels for 16mm dice. Make sure to use a full-sheet label and not one that is pre-cut. For best results, use glossy label paper and print using a high-quality setting.

Using a craft knife and metal ruler, align the edge of your ruler with the blue and red guide lines. Carefully cut along the line slightly beyond the entire printed image.
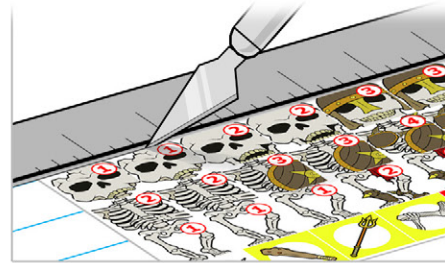
Try to cut through the label layer only and not the backing paper. This requires very little pressure depending on the sharpness of your knife. It's best to practice on a blank part of the page until you get the hang of it. Cutting through just the top layer makes peeling off the labels and applying them much easier. You can use scissors and cut out each label individually, but it takes longer and it's much more difficult to separate the labels from the backing paper.

Carefully apply the labels to your dice. Make sure you put the correct labels on each die. All the head labels for a fighter go on the head die; all the body labels go on the body die, etc.
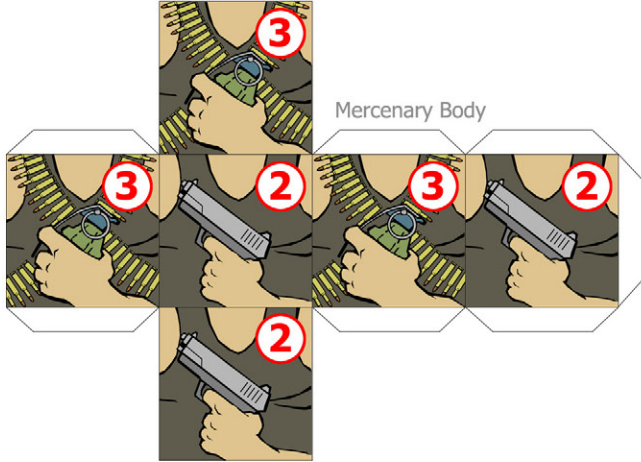
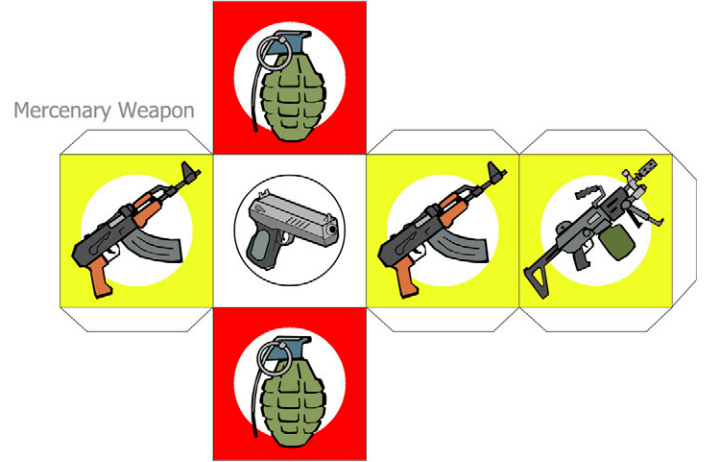Once all the dice have their labels, you're ready to play!
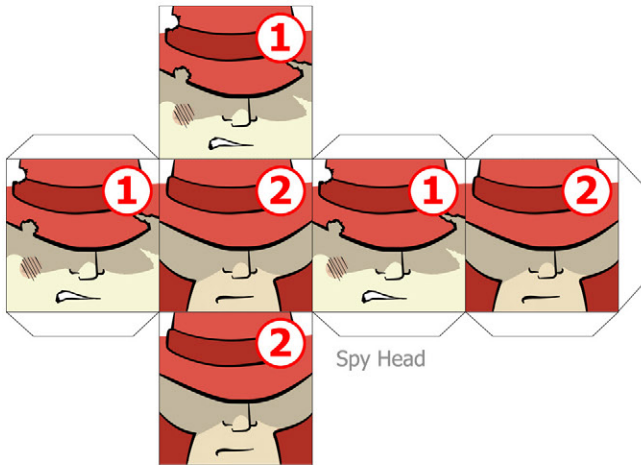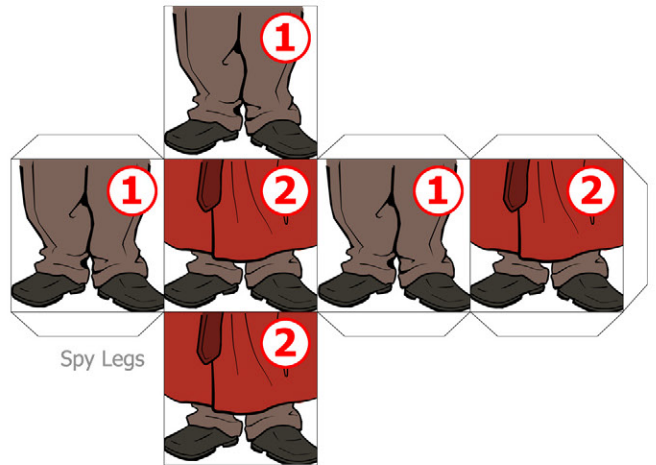
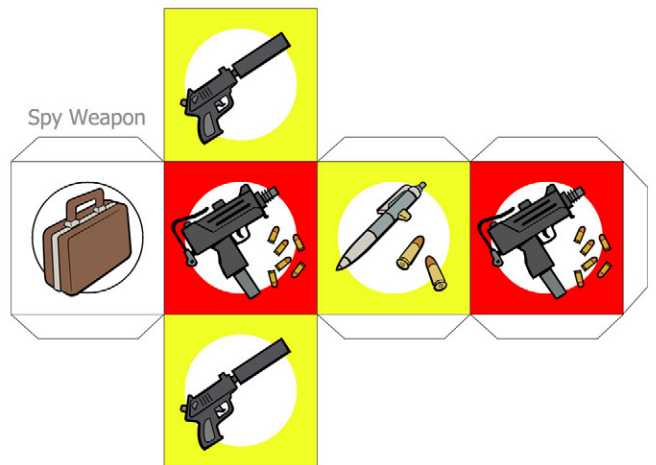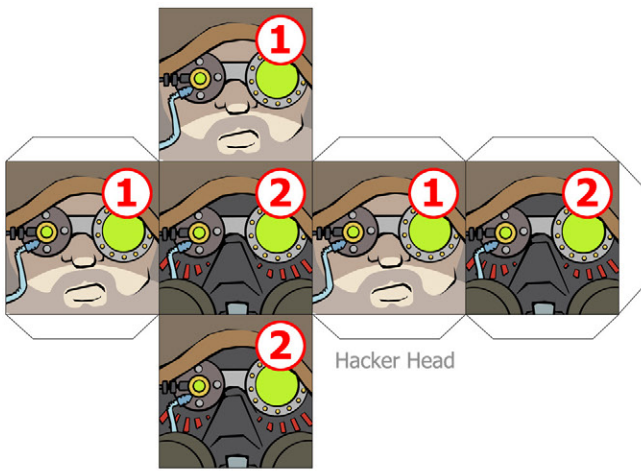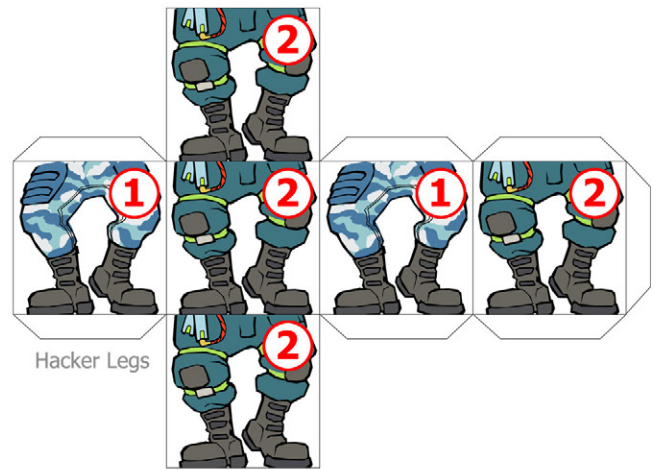## Spy
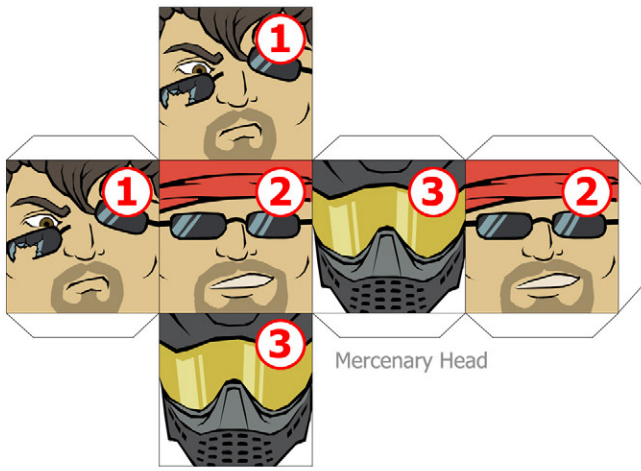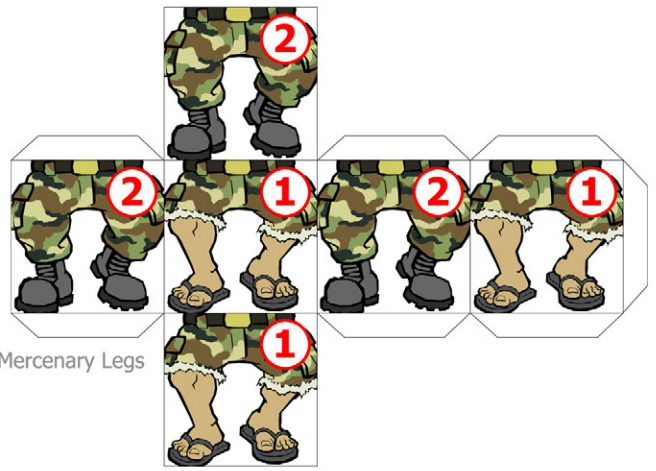
Mercenary Head

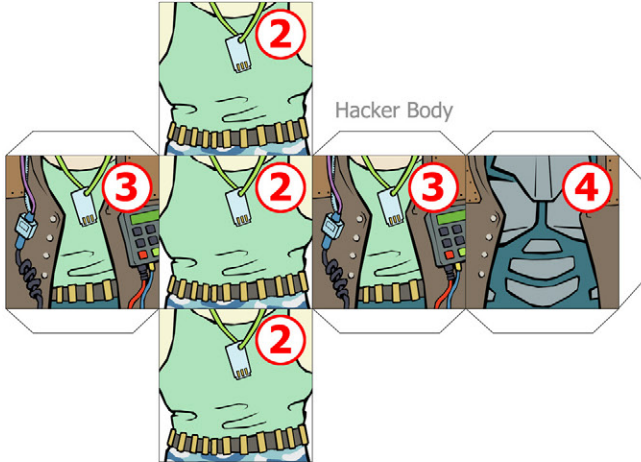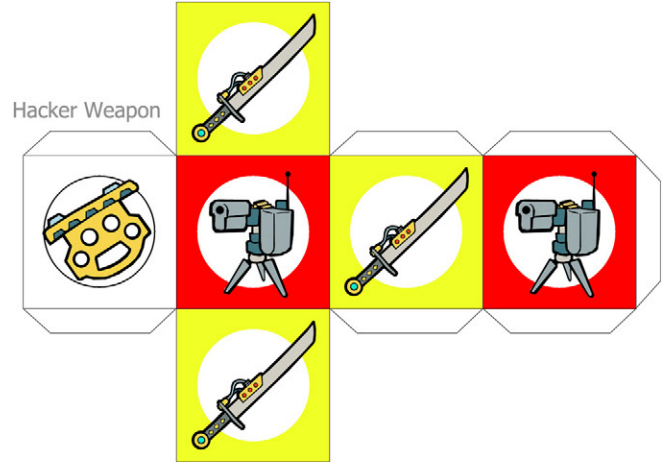Mercenary Legs

Mercenary Body
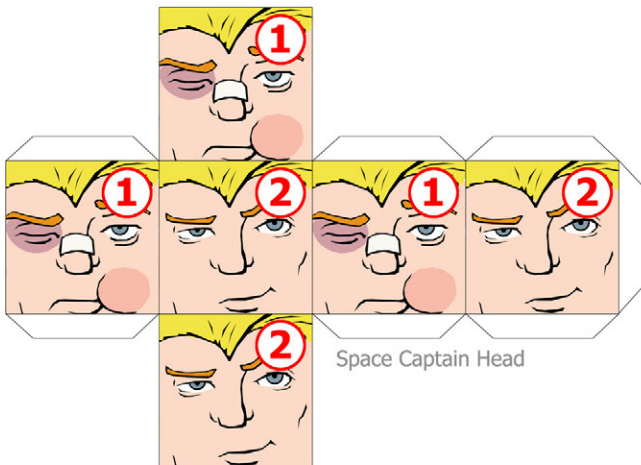
Mercenary Weapon

Spy Head

Spy Legs
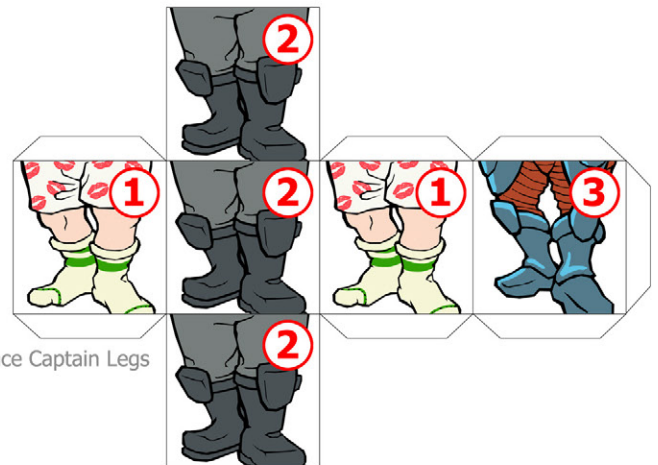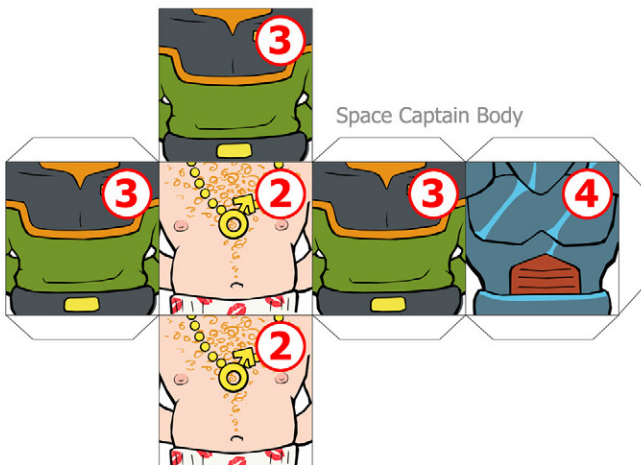
Spy Body

Spy Weapon

Hacker Head
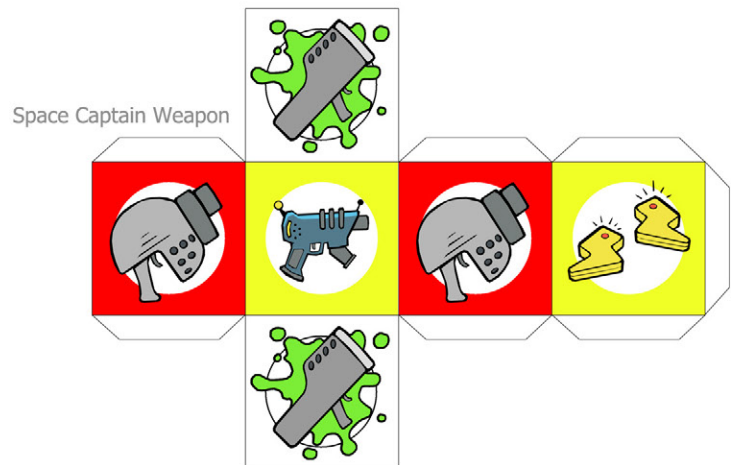
Hacker Legs

Hacker Body
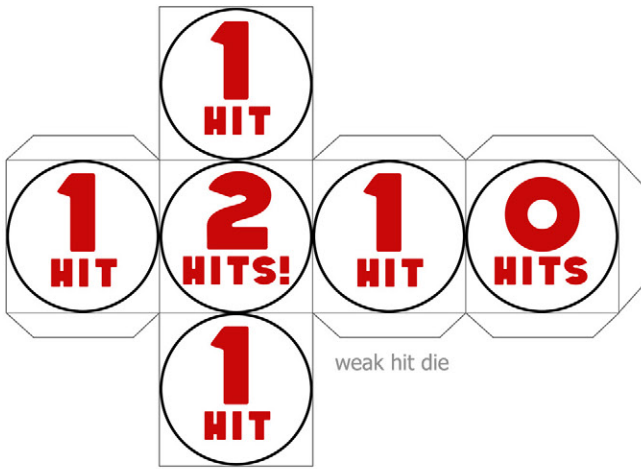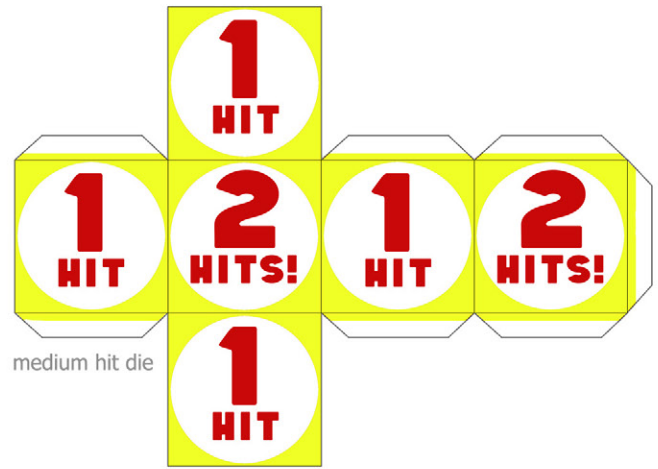
Hacker Weapon

Space Captain Head

Space Captain Legs

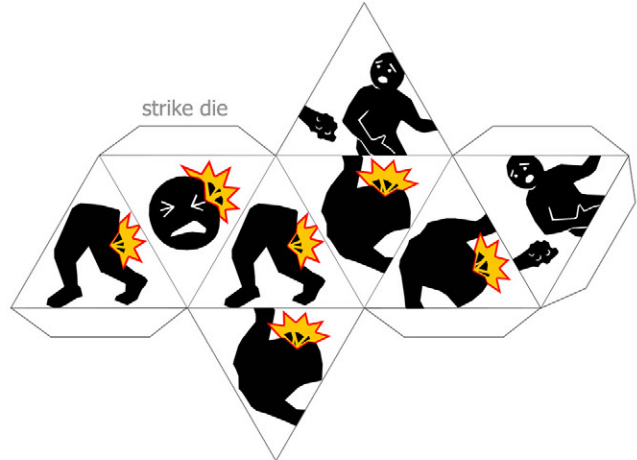Space Captain Body

Space Captain Weapon

weak hit die

medium hit die

strong hit die

strike die

Construction Tips:
You will need:
- A color printer
- Three sheets of white cardstock
- A craft knife and metal ruler (or scissors)
- Paper glue
- Bone folder or other hard, pointed object for scoring fold lines (optional)

Print the three dice models pages onto standard (8.5"x11") white cardstock. Print each page at full size on any quality setting. For sturdy dice, use up to 110lb weight cardstock. You may have to use thinner cardstock depending on your printer's capabilities.

To make folding the dice easier, you may want to score the models prior to cutting them out. This step is optional but results in a much nicer product. Scoring means dragging some kind of hard, pointed object along the cardstock where you plan on folding it. Some good scoring tools include bone folders, the back edge of a butter knife, or a ball point pen that has run dry. Using a ruler and your scoring tool, score all the fold lines between the faces of the dice and the tabs. Be careful not to cut into the cardstock when scoring. When done properly, scoring creates a straight indentation along the fold line resulting in a clean, sharp fold every time.
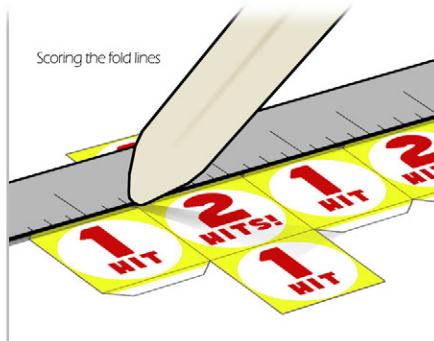
Scoring the fold lines
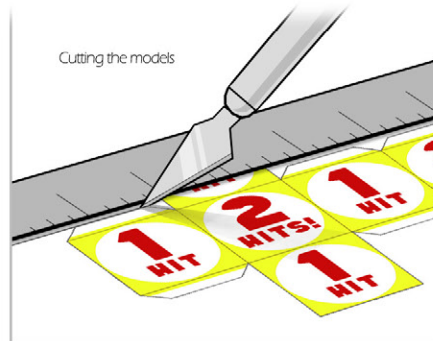
Cutting the models

Cut out each die model using your craft knife and metal ruler or scissors. Fold up the die into a cube (or octahedron) and apply a small amount of glue to the tabs, tucking them into the model and gluing them in place as you go. Take your time during this step, as the better you assemble your dice, the better your game will look.

Once all the dice are assembled and dry, you're ready to play!

Fighter Ability Card
Mercenary
A weapon-heavy merc whose allegiance lies with whoever has the most money.

Grenade
When using the grenade:

any attack that deals 3 or more hits deals an extra 1 hit to another fighter controlled by that player. Roll the strike die to determine hit location

Chunky Fighters

Fighter Ability Card
Hacker
A jacked-in cyberpunk netrunner who can crack skulls as easily as he can crack Black ICE.

Reality Hack
As an action, the Hacker may cancel the Fighter Ability of any one Fighter.

This effect ends when that Fighter dies, the Hacker dies, or the Hacker uses this ability on a different Fighter.

Chunky Fighters

Fighter Ability Card
Spy
An elusive cold war era secret agent armed with the best spy tech the 1950s can offer.

Elusive
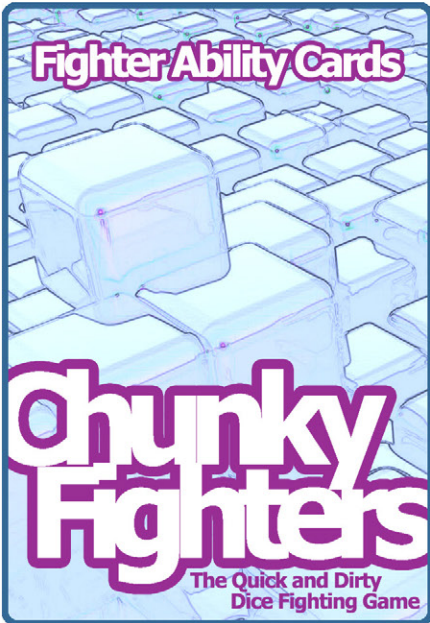Players cannot attempt called shots against the Spy.

Chunky Fighters

Fighter Ability Cards
Chunky Fighters
The Quick and Dirty Dice Fighting Game

Construction tips:
Print this page on either full-sheet label paper or a paper of your choice if you will be using spray adhesive.

Cut and separate the card back images from the card front images.

Adhere the set of card fronts to a sheet of cardstock. Allow the paper to rest so that the adhesive has enough time to set properly.

Adhere the card backs to the reverse side of the card fronts with the cardstock sand-wiched between the two. Take special care to align the edges of the cards. Let rest.

Finally, cut out each individual card and finish off with a corner rounder or some scissors for a nice, professional look..

Fighter Ability Card
Space Captain
This cocky space hero knows that the most important things in life are overkill and getting paid twice for the same job.

Non-Lethal Munitions
Any Fighter hit by the Goober Gun:
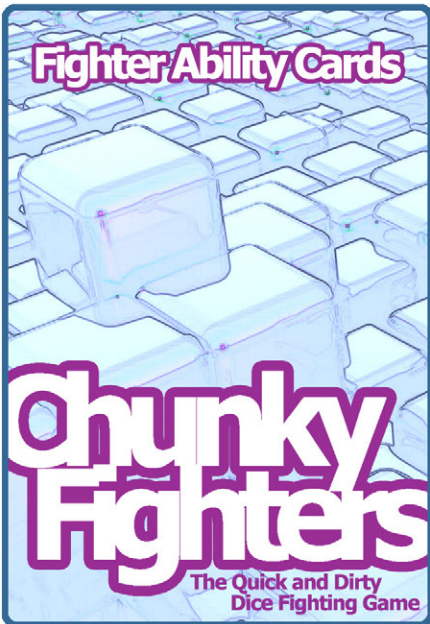
must use the weak hit die if he attacks next round.
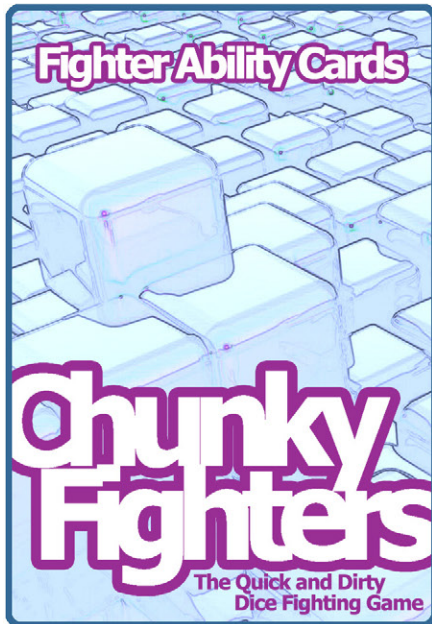
Chunky Fighters

Fighter Ability Cards
Chunky Fighters
The Quick and Dirty Dice Fighting Game

Fighter Ability Cards
Chunky Fighters
The Quick and Dirty Dice Fighting Game

Fighter Ability Cards
Chunky Fighters
The Quick and Dirty Dice Fighting Game

LIVING WORLDS
GAMES, LLC.

This expansion was produced exclusively for

LIVING WORLDS
GAMES, LLC.

Turn up the heat!

Chunky Fighters is a fast-paced fighting game where players pit their favorite characters against each other in an all or nothing brawl.

You lucky dog! You just added four exclusive Fighters to your Chunky Army! These fearsome new Fighters come to you courtesy of Living Worlds Games, makers of exciting and fun games that awaken the imagination and grow with each play.

This pack contains everything you need to play:
12 character dice
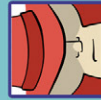4 weapon dice
3 hit dice
1 strike die
1 instruction booklet

Chunky Fighters designed by Nick Hayes 2009

Living Worlds Games Exclusive

Chunky Fighters
LWG
The Quick and Dirty
Dice Fighting Game

Chunky Fighters

Chunky Fighters

Living Worlds Games Exclusive
Mercenary • Space Captain • Spy • Hacker

Chunky Fighters is a free print-and-play game.
You can download everything you
need to build your own copy at:
www.boardgamegeek.com/boardgame/43136
This expansion available only at: www.livingworldsgames.com