

# Rent-A-Guard



Actions  
2

Defense  
3

Move  
2

## Equipment Status

## Combat Readiness

### Health



### Armor



## Field Capabilities

Issued Equipment: Select any 1 Piece of Equipment from the Equipment Pile at Start of Game.

Watchful Senses: Guard treats Range as one less when determining range.

Gun on my First Day: 3 1 2 3 4 5 6

1

2

3

4

5

6